

SASSO 100 round downlight

trimless exposed concrete

048-2700211F 048-2795210 002-90766



Project / Type

Notes

Count / Date



General
Ceiling , Recessed
rotation 360°
black , RAL9005 ¹
Mounting set white aluminium
front IP44 , back IP20
1640 lm

LED
3500 K
CRI ≥ 90
L80 / 50000 h
initial MacAdam ≤ 2 SDCM
R _g : 99 , R _f : 90 , R _{t(1-15)} : 89
MR 0.7
MDER 0.64

Optical
flood
beam angle 45°
UGR < 16 , ≥65° <1500 cd/m ²
P _{stLM} ≤ 1.0 ²
SVM ≤ 0.4 ²

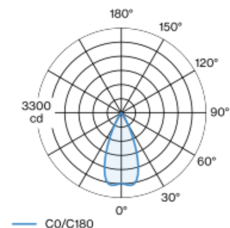
Electrical
non DIM
system 17.9 W
inset 15.2 W
36 Vf
450 mA
PC2 220-240V
system 92 lm/W ³
inset 108 lm/W ⁴

Physical
trimless for exposed concrete ceiling
length 230 mm
width 230 mm
height 162 mm
2.6 kg

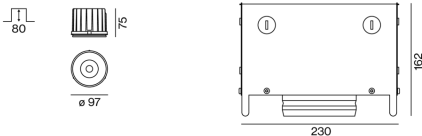
Cutout
recessed depth 80 mm

Round recessed spotlight in die-cast aluminium; 1 lamp; surface black; installation without tools in mounting set due to patented ball catch system; concrete housings for exposed concrete ceilings; for trimless installation; passive cooling of the LEDs through improved heat sink geometry; with COB (Chip on Board) technology for maximum efficiency; no appearance of multiple shadows; light colour 3500 K; binning initial MacAdam ≤ 2 SDCM; CRI ≥ 90; min. 80% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; incl. high quality lens system; precise radiation characteristic with 45° beam; UGR ≤ 16; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above 65° ≤ 1500 cd/m²; degree of protection from below IP44 (from above IP20); PC2 220-240V; incl. converter, non dimmable; through wiring connection box, 3-pole or 5-pole, available as an accessory; accessories are listed separately; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

Light distribution



Product drawing



¹ RAL code ² Value of containing product at full load (undimmed)
³ incl. optical losses and the efficiency of the operating device (converter)
⁴ incl. optical losses

Installation instructions



Lighting calculator

