

BETO direct / indirect power

free standing double
X074-6950117B



Project / Type _____

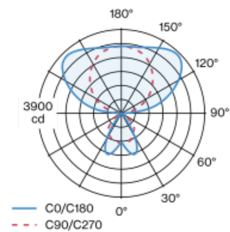
Notes _____

Count / Date _____



Free standing luminaire from extruded aluminium profile in angular design; two separate luminaire heads; extremely slim design (only 42 x 42 mm); square downpipe; pedestal with recess for table base; surface white powder coated; direct/indirect illumination characteristic; direct light component with high gloss reflector + faceted design and asymmetric radiation characteristic; Reflector dark chrome; indirect light component with integrated PC boards and high quality lens system for maximum, homogeneous ceiling illumination; UGR ≤ 16; light colour 4000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 90; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; degree of protection IP20; PC1; 220-240 V; including TOUCH DIM control for individual control of the brightness; incl. connection cable (3m) with safety plug; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

Light distribution



Product drawing



General

Floor , Standing _____

white , RAL 9010 ¹ _____

Reflector dark chrome _____

IP20 _____

indirect 12400 lm _____

direct 2790 lm _____

total 15190 lm _____

LED

4000 K _____

CRI ≥ 90 _____

L90 / 50000 h _____

initial MacAdam ≤ 3 SDCM _____

R_g: 99 , R_r: 92 , R₍₁₋₁₅₎: 90 _____

MR 0.81 _____

MDER 0.74 _____

Optical

Reflector _____

asymmetric _____

UGR < 16 _____

PstLM ≤ 1.0 ² _____

SVM ≤ 0.4 ² _____

Electrical

touch DIM on pole _____

220-240 V _____

system 132 W _____

system 115 lm/W³ _____

PC1 _____

Physical

H-shape _____

length 2065 mm _____

width 42 mm _____

height 2104 mm _____

¹ RAL code ² Value of containing product at full load (undimmed)
³ FIXTURE: incl. consideration of optical losses & internal control unit losses SYSTEM: incl. consideration of optical losses, internal control unit losses & operating device efficiency.

Installation instructions

