

# FRAME 60 high lumen

trim system

007-93M4117 006-16122Z 035-0123G



Project / Type

Notes

Count / Date



## General

Ceiling , Recessed

grey , RAL 9006 <sup>1</sup>

IP20

2240 lm

1910 lm/m

## LED

4000 K

CRI ≥ 90

L90 / 50000 h

initial MacAdam ≤ 3 SDCM

R<sub>g</sub>: 99 , R<sub>r</sub>: 92 , R<sub>t(1-15)</sub>: 90

MR 0.81

MDER 0.74

## Optical

Microprismatic

microprismatic

PstLM ≤ 1.0 <sup>2</sup>

SVM ≤ 0.4 <sup>2</sup>

## Electrical

non DIM

220-240 V

system 23.3 W

system 96 lm/W<sup>3</sup>

PC1

20 W/m

## Physical

trim

length 1172 mm

width 77 mm

height 78 mm

2.97 kg

## Cutout

length 1188 mm

width 66 mm

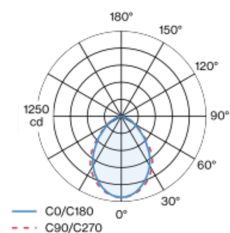
min. ceiling thickness 8 mm

max. ceiling thickness 25 mm

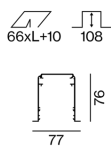
recessed depth 108 mm

Luminaire housing made of extruded aluminium profile; recessed light with wrap around edge; for continuous lighting systems; suitable for ceiling thickness of 8-25 mm; surface grey powder coated; luminaire profile for mounting available in advance; remaining lamp components mounted without tools; LED light inset consisting of highly reflective lacquered aluminium for improved thermal management; light colour 4000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 90; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; micro prismatic PMMA diffuser incl. diffuser film for homogeneous illumination and reduced luminance; degree of protection IP20; PC1; 220-240 V; internal wiring in light halogen free; incl. converter, non dimmable; accessories are listed separately; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



<sup>1</sup> RAL code <sup>2</sup> Value of containing product at full load (undimmed)  
<sup>3</sup> FIXTURE: incl. consideration of optical losses & internal control unit losses SYSTEM: incl. consideration of optical losses, internal control unit losses & operating device efficiency.

## Installation instructions



## Lighting calculator

