

# BETO sensor direct / indirect power

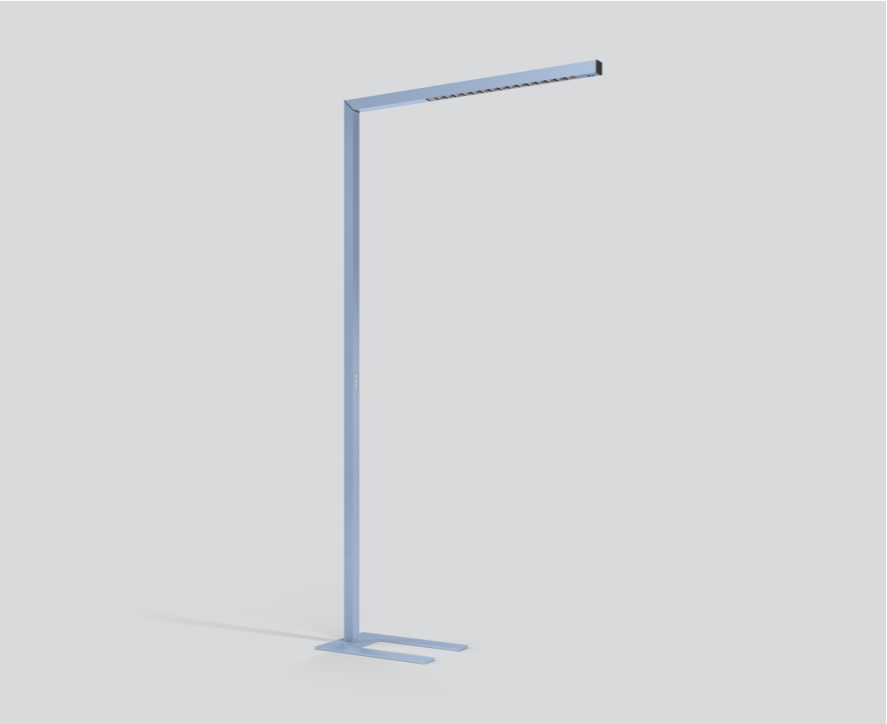
free standing U-shape  
074-69545SXB



Project / Type

Notes

Count / Date



Free standing luminaire from extruded aluminium profile in angular design; extremely slim design (only 42 x 42 mm); square downpipe; pedestal with recess for table base (U-shape); surface special colours powder coated; direct/indirect illumination characteristic; direct light component with high gloss reflector + faceted design and asymmetric radiation characteristic; Reflector dark chrome; indirect light component with integrated PC boards and high quality lens system for maximum, homogeneous ceiling illumination; UGR ≤ 10; light colour 3000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 80; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; degree of protection IP20; PC1; 220-240 V; incl. Loxone Air module for easy integration into the Loxone home and building automation system; luminaire with integrated infrared presence and brightness sensor (ESSENTIAL sensor); luminaire with integrated miniature push-button; presence sensor detection range Ø4,5m on the floor; incl. connection cable (3m) with safety plug; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



### General

Floor , Standing

special colours

Reflector dark chrome

black

IP20

indirect 6630 lm

direct 1490 lm

total 8120 lm

### LED

3000 K

CRI ≥ 80

L90 / 50000 h

initial MacAdam ≤ 3 SDCM

MR 0.56

MDER 0.51

### Optical

Reflector

asymmetric

UGR ≤ 10

PstLM ≤ 1.0<sup>1</sup>

SVM ≤ 0.4<sup>1</sup>

### Electrical

Loxone Air incl. ESSENTIAL sensor

220-240 V

system 66 W

system 123 lm/W<sup>2</sup>

PC1

### Physical

U-shape

length 1055 mm

width 42 mm

height 2100 mm

<sup>1</sup> Value of containing product at full load (undimmed)  
<sup>2</sup> incl. consideration of optical losses, internal control unit losses & operating device efficiency

## Installation instructions

