

# MINO 60 high lumen

suspended

046-42M3018Z



Project / Type
Notes
Count / Date



## General

Ceiling , Suspended
black , RAL 9005 <sup>1</sup>
IP20
1550 lm
1780 lm/m

## LED

3000 K
CRI ≥ 90
L90 / 50000 h
initial MacAdam ≤ 3 SDCM
R <sub>g</sub> : 99 , R <sub>r</sub> : 91 , R <sub>t(1-15)</sub> : 89
MR 0.61
MDER 0.55

## Optical

Microprismatic
microprismatic
PstLM ≤ 1.0 <sup>2</sup>
SVM ≤ 0.4 <sup>2</sup>

## Electrical

non DIM
220-240 V
system 17.5 W
system 89 lm/W <sup>3</sup>
PC1
20 W/m

## Physical

cabl 1500 mm
length 880 mm
width 60 mm
height 80 mm
2.85 kg

Luminaire housing made of extruded aluminium profile; light tight final end caps made of aluminium; no visible screws; angular design; surface black powder coated; suspended luminaire with 1500mm cable suspension; with integrated toolless suspension height adjustment on the luminaire; spring clip attachment to the luminaire; freely positionable; incl. feed (black); lighting profile (end cover pre-assembled) available in advance for installation; remaining lamp components mounted without tools; LED light inset consisting of highly reflective lacquered aluminium for improved thermal management; light colour 3000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 90; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; micro prismatic PMMA diffuser incl. diffuser film for homogeneous illumination and reduced luminance; degree of protection IP20; PC1; 220-240 V; internal wiring in light halogen free; incl. converter, non dimmable; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



<sup>1</sup> RAL code <sup>2</sup> Value of containing product at full load (undimmed)  
<sup>3</sup> FIXTURE: incl. consideration of optical losses & internal control unit losses SYSTEM: incl. consideration of optical losses, internal control unit losses & operating device efficiency.

## Installation instructions



## Lighting calculator

