

# SASSO 60 round adjustable

ceiling

048-31105111F



Project / Type

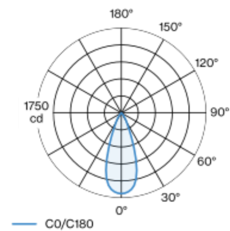
Notes

Count / Date



Cylindrical surface mounted spotlight in die-cast aluminium; suitable for ceiling mounting; surface black powder coated; Inner colour lacquered in black; 360° rotatable and 30° tiltable; luminaire housing can be attached to mounting plate without tools by interlock; passive cooling of the LEDs through improved heat sink geometry; with COB (Chip on Board) technology for maximum efficiency; no appearance of multiple shadows; light colour 3000 K; binning initial MacAdam  $\leq 2$  SDCM; CRI  $\geq 90$ ; min. 80% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; incl. high quality lens system; precise radiation characteristic with 39° beam;  $UGR \leq 16$ ; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above 65°  $\leq 3000$  cd/m<sup>2</sup>; degree of protection IP20; PC1; incl. converter, non dimmable; converter integrated into spotlight head; luminaire for through wiring; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



## General

Ceiling , Surface

tilt max 30°

rotation 360°

black , RAL9005/black <sup>1</sup>

Inner colour black

IP20

781 lm

## LED

3000 K

CRI  $\geq 90$

L80 / 50000 h

initial MacAdam  $\leq 2$  SDCM

R<sub>g</sub>: 100 , R<sub>f</sub>: 91 , R<sub>f(1-5)</sub>: 88

MR 0.59

MDER 0.53

## Optical

flood

beam angle 39°

UGR  $< 16$  ,  $\geq 65^\circ < 3000$  cd/m<sup>2</sup>

PstLM  $\leq 1.0$  <sup>2</sup>

SVM  $\leq 0.4$  <sup>2</sup>

## Electrical

non DIM

220-240 V

system 10.4 W

PC1

system 75 lm/W<sup>3</sup>

## Physical

diameter 72 mm

height 108 mm

0.5 kg

<sup>1</sup> RAL code <sup>2</sup> Value of containing product at full load (undimmed)

<sup>3</sup> incl. optical losses and the efficiency of the operating device (converter)

## Installation instructions



## Lighting calculator

