

# SASSO 60 base round adjustable 2 lamps

ceiling

048-31406117F



Project / Type

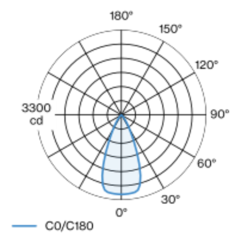
Notes

Count / Date



Surface mounted spotlight made of aluminium; 2 lamps; cylindrical spotlight heads; surface black (housing/light inset); 360° rotatable and 30° tiltable; surface mounted housing in aluminium incl. converter; mounting plate with pre-assembled converter unit can be pre-mounted; luminaire housing can be attached without tools by interlock; passive cooling of the LEDs through improved heat sink geometry; with COB (Chip on Board) technology for maximum efficiency; no appearance of multiple shadows; light colour 4000 K; binning initial MacAdam ≤ 2 SDCM; CRI ≥ 90; min. 80% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; incl. high quality lens system; precise radiation characteristic with 46° beam; UGR ≤ 19; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above 65° ≤ 1500 cd/m²; degree of protection IP20; PC1 220-240V; incl. converter, non dimmable; luminaire for through wiring; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



## General

Ceiling , Surface

tilt max 30°

rotation 360°

black , RAL9005/white <sup>1</sup>

Inner colour white

IP20

1890 lm

## LED

4000 K

CRI ≥ 90

L80 / 50000 h

initial MacAdam ≤ 2 SDCM

R<sub>g</sub>: 97 , R<sub>r</sub>: 90 , R<sub>(1-15)</sub>: 89

MR 0.81

MDER 0.74

## Optical

flood

beam angle 46°

UGR < 19 , ≥65° <1500 cd/m²

PstLM ≤ 1.0 <sup>2</sup>

SVM ≤ 0.4 <sup>2</sup>

## Electrical

non DIM

system 21.7 W

PC1 220-240V

system 87 lm/W<sup>3</sup>

inset 102 lm/W<sup>4</sup>

## Physical

length 260 mm

width 80 mm

height 81 mm

0.75 kg

<sup>1</sup> RAL code <sup>2</sup> Value of containing product at full load (undimmed)  
<sup>3</sup> incl. optical losses and the efficiency of the operating device (converter)  
<sup>4</sup> incl. optical losses

## Installation instructions



## Lighting calculator

