

# SASSO 100 square adjustable

ceiling

048-33106174F



Project / Type

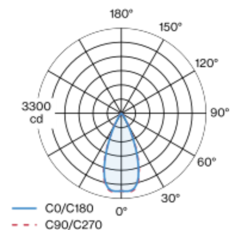
Notes

Count / Date



Square ceiling mounted spotlight made of aluminium; surface white (housing/light inset); 20° tiltable; luminaire housing can be attached to mounting plate without tools by interlock; passive cooling of the LEDs through improved heat sink geometry; with COB (Chip on Board) technology for maximum efficiency; no appearance of multiple shadows; light colour 4000 K; binning initial MacAdam  $\leq 2$  SDCM; CRI  $\geq 90$ ; min. 80% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; incl. high quality lens system; precise radiation characteristic with 44° beam; UGR  $\leq 16$ ; VDU compatible workplace luminaire according to DIN EN 12464-1; luminance above 65°  $\leq 3000$  cd/m<sup>2</sup>; degree of protection IP20; PC1 220-240V; incl. converter, non dimmable; converter integrated into spotlight head; luminaire for through wiring; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

## Light distribution



## Product drawing



## General

Ceiling , Surface

tilt max 20°

white , RAL9016/matt silver <sup>1</sup>

Inner colour matt silver

IP20

1760 lm

## LED

4000 K

CRI  $\geq 90$

L80 / 50000 h

initial MacAdam  $\leq 2$  SDCM

R<sub>g</sub>: 97 , R<sub>f</sub>: 90 , R<sub>(1-15)</sub>: 89

MR 0.81

MDER 0.74

## Optical

flood

beam angle 44°

UGR  $< 16$  ,  $\geq 65^\circ < 3000$  cd/m<sup>2</sup>

PstLM  $\leq 1.0$  <sup>2</sup>

SVM  $\leq 0.4$  <sup>2</sup>

## Electrical

non DIM

system 20.2 W

PC1 220-240V

system 87 lm/W<sup>3</sup>

inset 102 lm/W<sup>4</sup>

## Physical

length 100 mm

width 100 mm

height 162 mm

1.1 kg

<sup>1</sup> RAL code <sup>2</sup> Value of containing product at full load (undimmed)  
<sup>3</sup> incl. optical losses and the efficiency of the operating device (converter)  
<sup>4</sup> incl. optical losses

## Installation instructions



## Lighting calculator

