

TULA nano suspended

MOVE IT 25 / 25 S / 45

050-071141XF



Project / Type

Notes

Count / Date



General

Ceiling , Suspended

special colours

IP20

667 lm

optical inset 73 lm/W¹

LED

2700 K

CRI ≥ 90

L80 / 50000 h

initial MacAdam ≤ 2 SDCM

R_g: 99 , R_r: 91 , R_{t(1-15)}: 89

MR 0.53

MDER 0.48

Optical

flood

beam angle 30°

PstLM ≤ 1.0²

SVM ≤ 0.4²

Electrical

non DIM

48 V

fixture 12.1 W

fixture 55 lm/W³

optical inset 9.1 W

PC3

Physical

diameter 26 mm

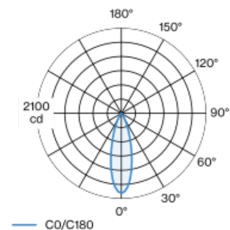
height 300 mm

0.25 kg

1500 mm

Decorative pendant light inset made of aluminium; surface special colours powder coated; light inset can be installed and moved without tools by means of magnetic holders+locking; power supplied via MOVE IT system track profile; hot plug protection; pendant fitting with 1500mm suspension, incl. feed (black), can be individually shortened; passive cooling of the LEDs through improved heat sink geometry; with COB (Chip on Board) technology for maximum efficiency; no appearance of multiple shadows; light colour 2700 K; binning initial MacAdam ≤ 2 SDCM; CRI ≥ 90; min. 80% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; good glare control through recessed light point level; incl. high quality lens system; precise radiation characteristic with 30° beam; degree of protection IP20; PC3; 48 V; non-dimmable; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

Light distribution



flood 30°

| h (m) | E0° (lx) | ø (m) |
|-------|----------|-------|
| 1 | 1960 | 0.53 |
| 2 | 490 | 1.07 |
| 3 | 220 | 1.60 |
| 4 | 120 | 2.13 |
| 5 | 80 | 2.66 |

Product drawing



¹ OPTICAL INSET: incl. consideration of optical losses
² Value of containing product at full load (undimmed)
³ FIXTURE: incl. consideration of optical losses & internal control unit losses SYSTEM: incl. consideration of optical losses, internal control unit losses & operating device efficiency.

Installation instructions



Lighting calculator

