

# MINO 100 mid lumen

suspended

056-42L451GH



Project / Type

Notes

Count / Date



RG0  
IEC 62471

220-240V

X-PERT

X-PERT

### General

Ceiling , Suspended

grey , RAL9006 <sup>1</sup>

1720 lm/m

IP20

2020 lm

### LED

3000 K

CRI ≥ 80

L90 / 50000 h

photobio. safety RG 0 - no Risk

initial MacAdam ≤ 3 SDCM

MR 0.54

MDER 0.49

### Optical

High Performance Opal

opal (lambertsch)

PstLM ≤ 1.0 <sup>2</sup>

SVM ≤ 0.4 <sup>2</sup>

### Electrical

non DIM

system 15.3 W

PC1 220-240V

system 132 lm/W<sup>3</sup>

13 W/m

### Physical

cable 1500 mm

length 1188 mm

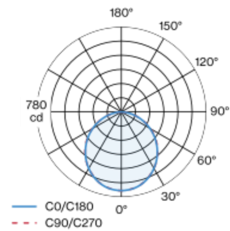
width 102 mm

height 82 mm

4.3 kg

Luminaire housing made of extruded aluminium profile; light tight final end caps made of aluminium; no visible screws; angular design; surface grey powder coated; suspended luminaire with 1500mm cable suspension; with integrated toolless suspension height adjustment on the luminaire; spring clip attachment to the luminaire; freely positionable; incl. transparent feed; lighting profile (end cover pre-assembled) available in advance for installation; remaining lamp components mounted without tools; LED light inset consisting of highly reflective lacquered aluminium for improved thermal management; light colour 3000 K; binning initial MacAdam ≤ 3 SDCM; CRI ≥ 80; min. 90% of luminous flux after 50000 operating hours; energy efficient LEDs with high CRI; HPO (High Performance Opal) cover for uniform illumination; degree of protection IP20; PC1 220-240V; photobiological safety according to IEC 62471 risk group RG 0 - no Risk; internal wiring in light halogen free; incl. converter, non dimmable; light source replaceable by an authorized professional; control gear replaceable by an authorized professional;

### Light distribution



### Product drawing



<sup>1</sup> RAL code <sup>2</sup> Value of containing product at full load (undimmed)  
<sup>3</sup> incl. optical losses and the efficiency of the operating device (converter)

### Installation instructions



### Lighting calculator

